

Neuroscience and Machine Learning

Alexander Mathis
alexander.mathis@epfl.ch

Phys-754 Lecture series on scientific machine learning
September 26, 2024

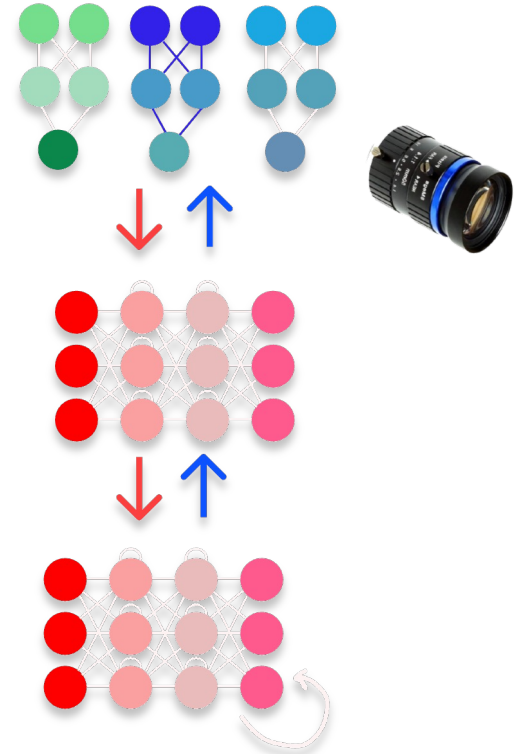
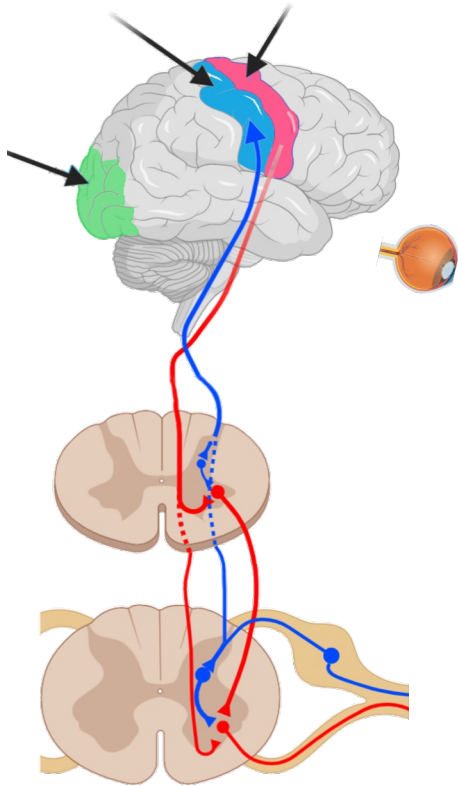
Part 2

ML models for neuroscience

Biological Intelligence

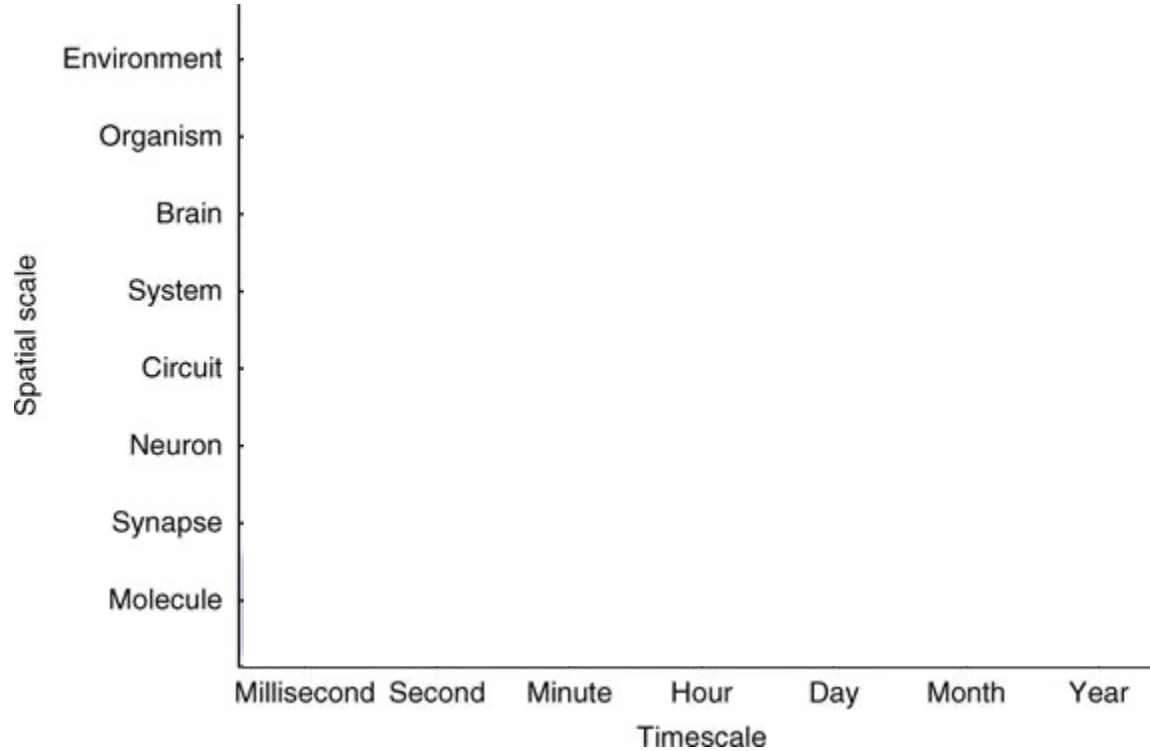


Artificial Intelligence



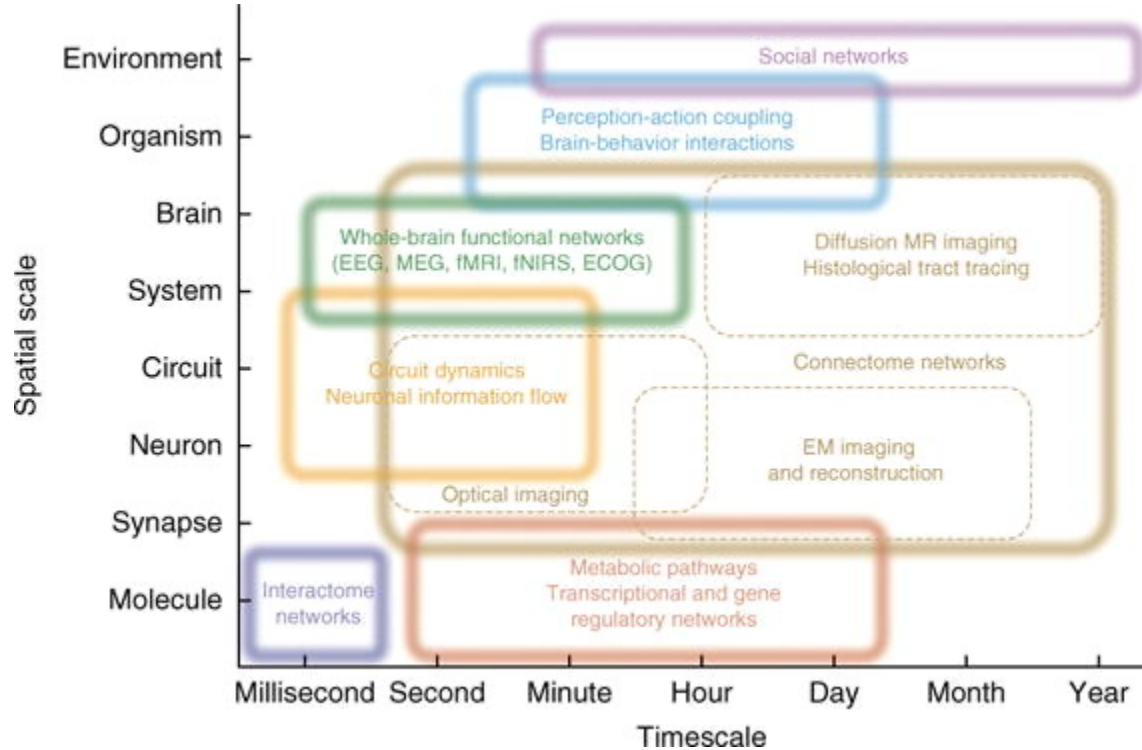
EPFL Temporal and spatial scales in neuroscience

5

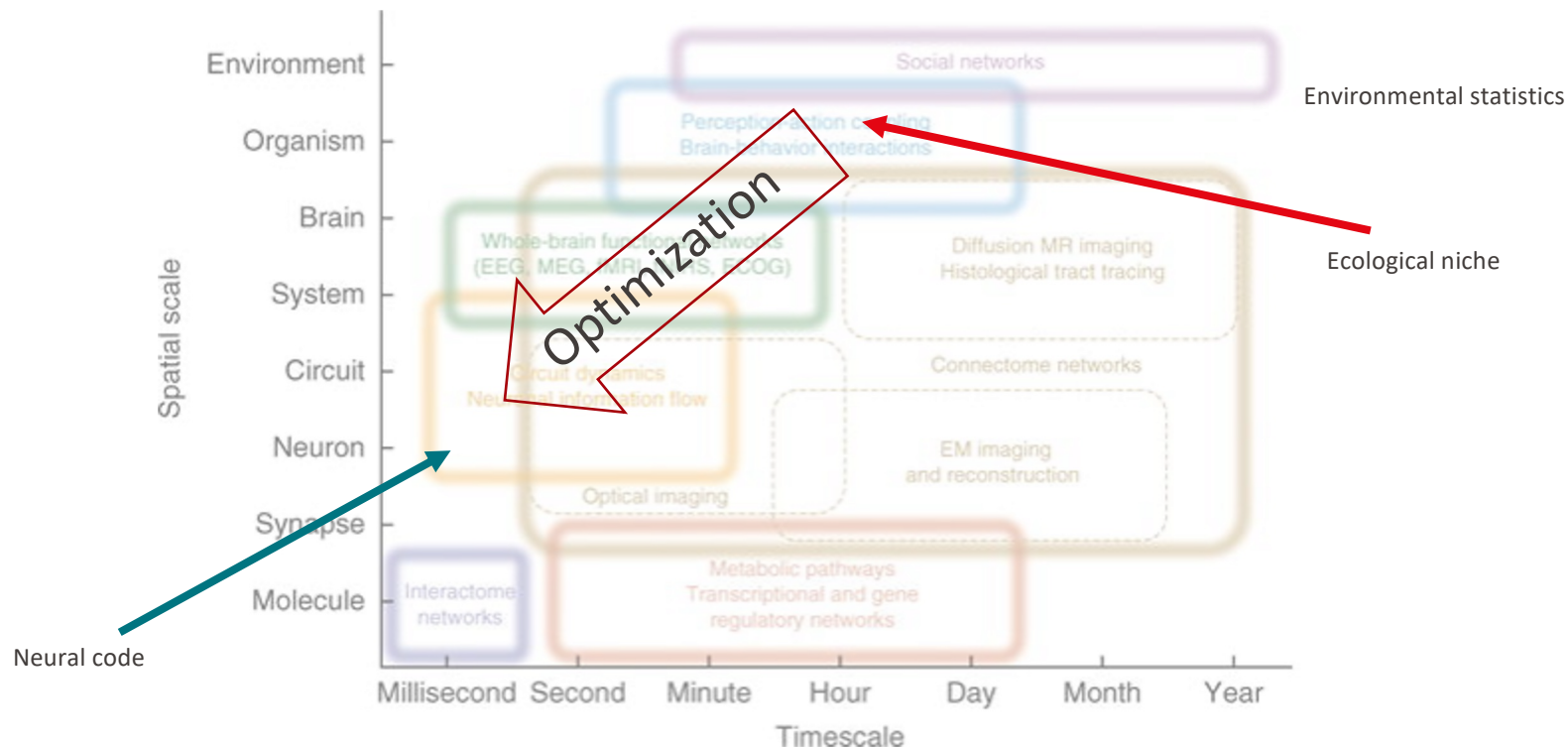


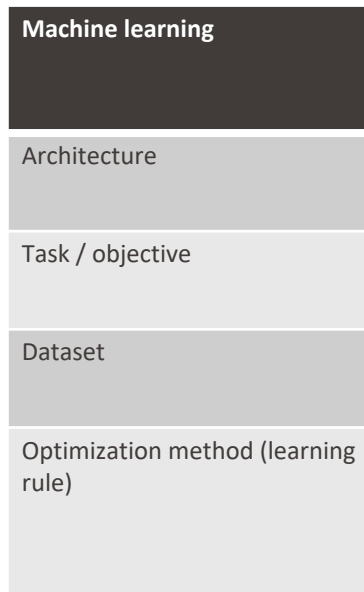
EPFL Temporal and spatial scales in neuroscience

6



Task-driven modeling: linking behavior to circuits





ML model

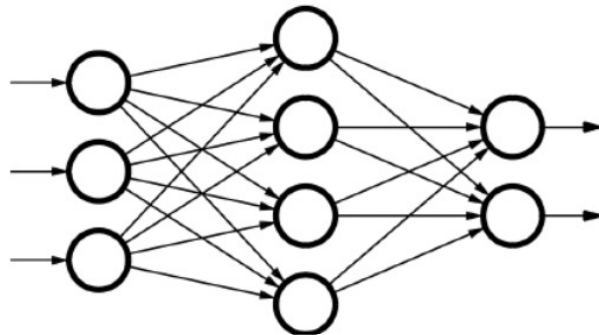
Machine learning	Neuroscience
Architecture	Circuits
Task / objective	Ecological niche
Dataset	Environment
Optimization method (learning rule)	Natural selection + synaptic plasticity



ML model



Using deep neural networks as goal-driven models of a system



Vision: Yamins et al. (2014) -> object recog.



Audition: Kell et al. (2018)- speech recognition, speaker identification, natural sound identification



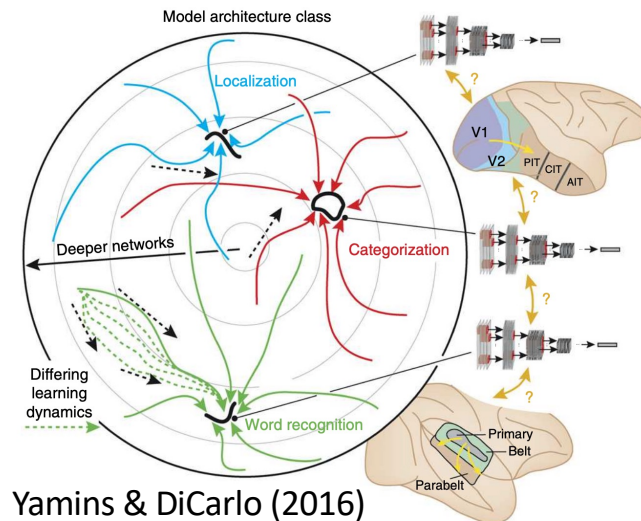
Barrel Cortex: Zhuang et al. (2017)



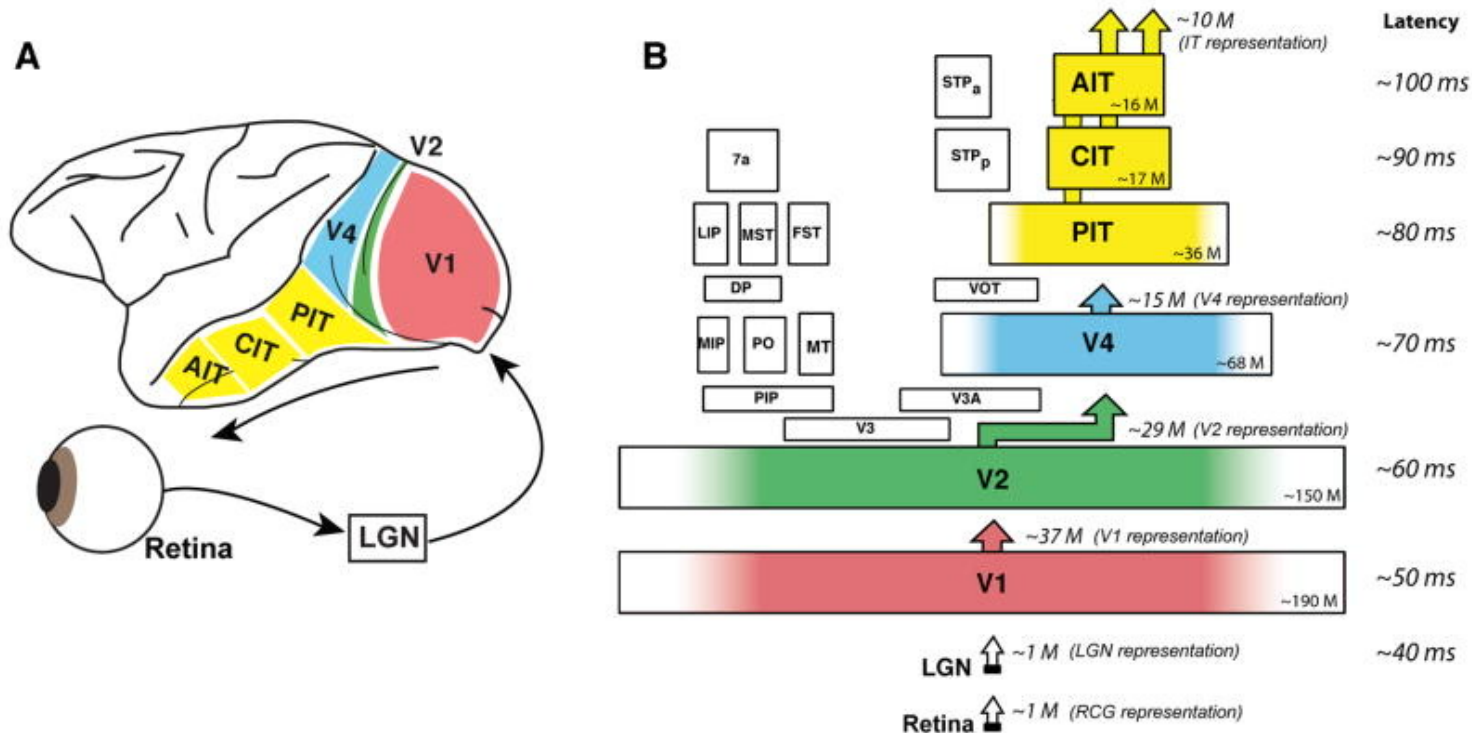
Cognition: Mante et al. (2013)



Proprioception: Sandbrink et al. (2023)

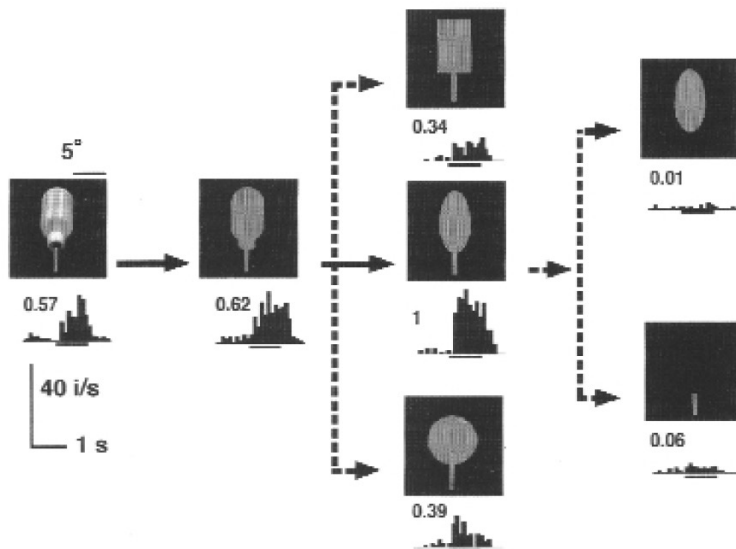


Ventral visual pathway



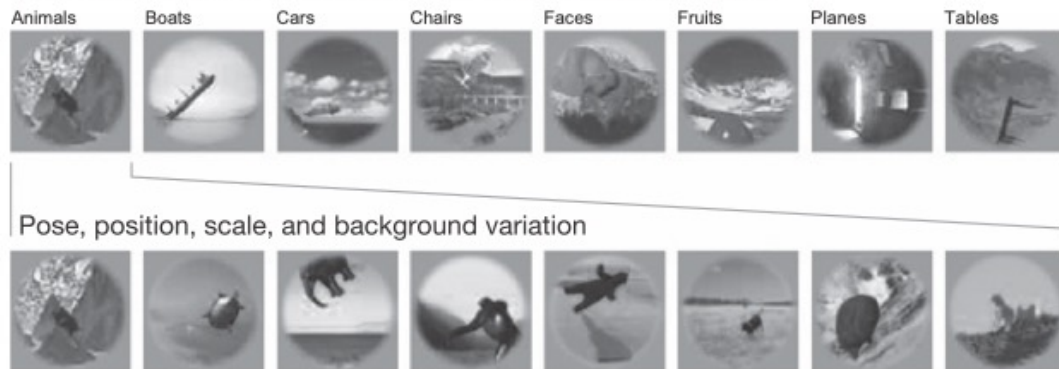
Example neuron

a



Core-object recognition paradigm

a Testing image set: 8 categories, 8 objects per category



Low variation



Medium variation



High variation



b Screening image set: 9 categories, 4 objects per category



Shoes



Tools

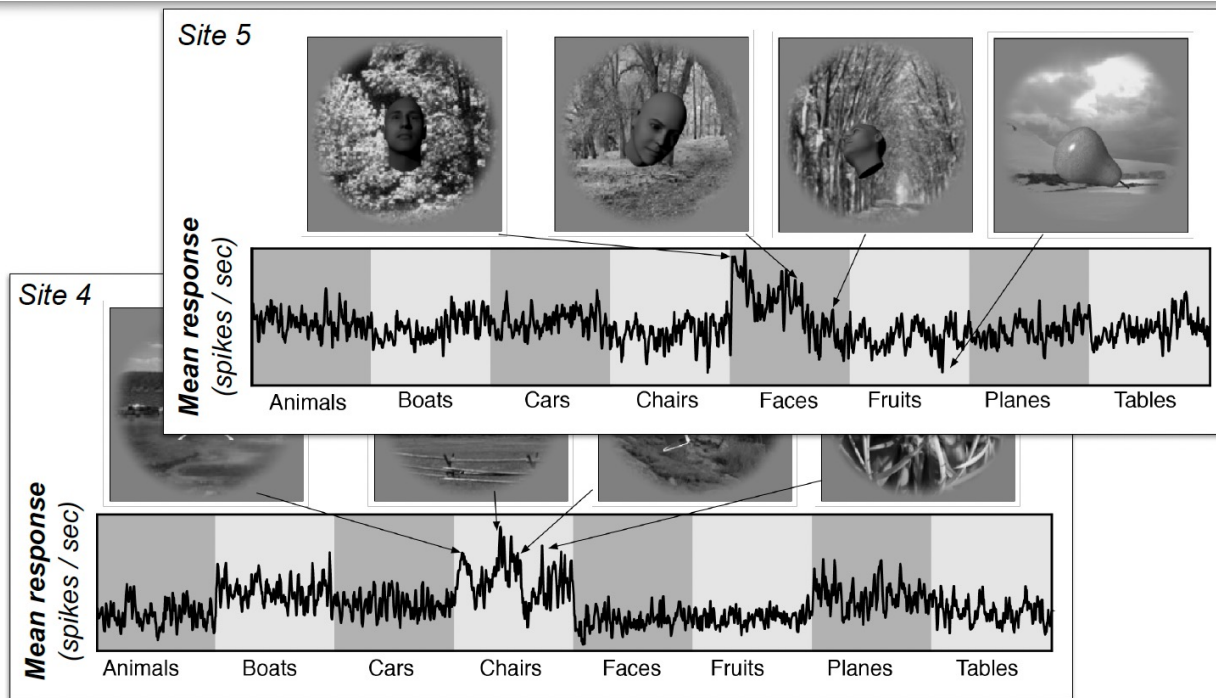


Trees



Example higher-order visual cortex response

Examples of IT neuronal spiking responses

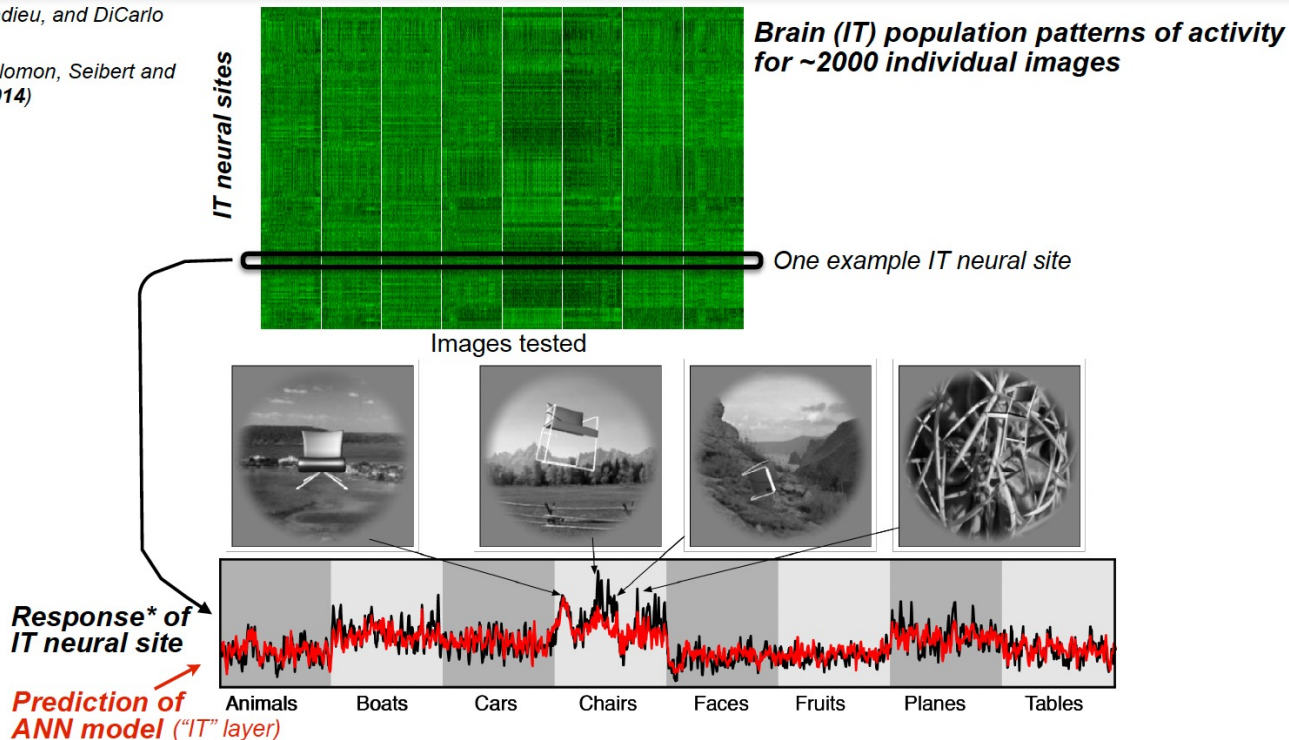


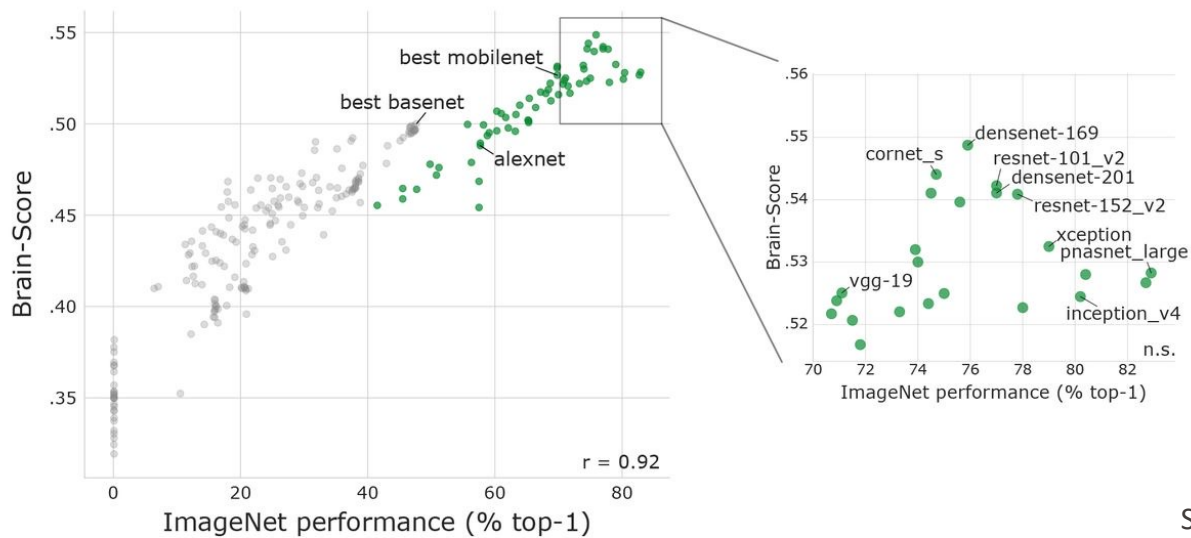
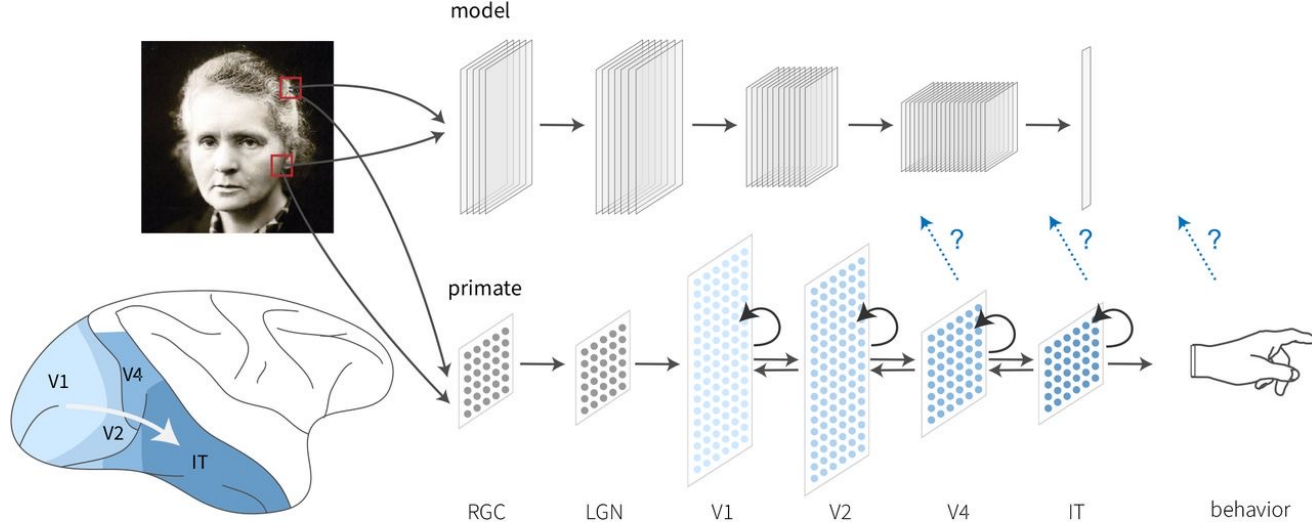


Task-trained models, matches brain's “hidden neurons”

Yamins, Hong, Cadieu, and DiCarlo
NIPS (2013)

Yamins, Hong, Solomon, Seibert and
DiCarlo **PNAS (2014)**





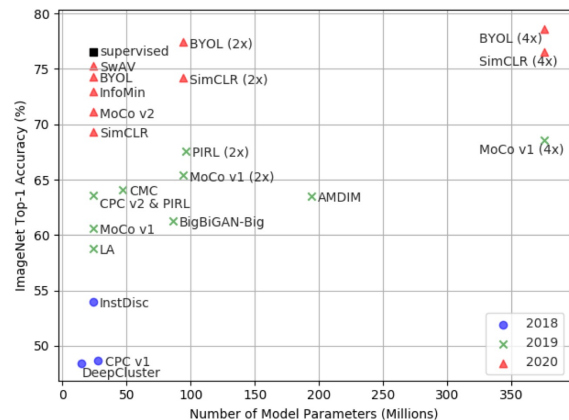
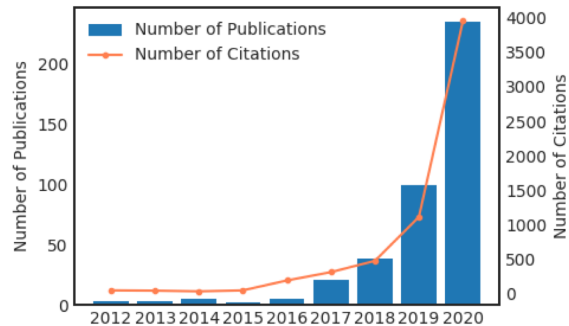
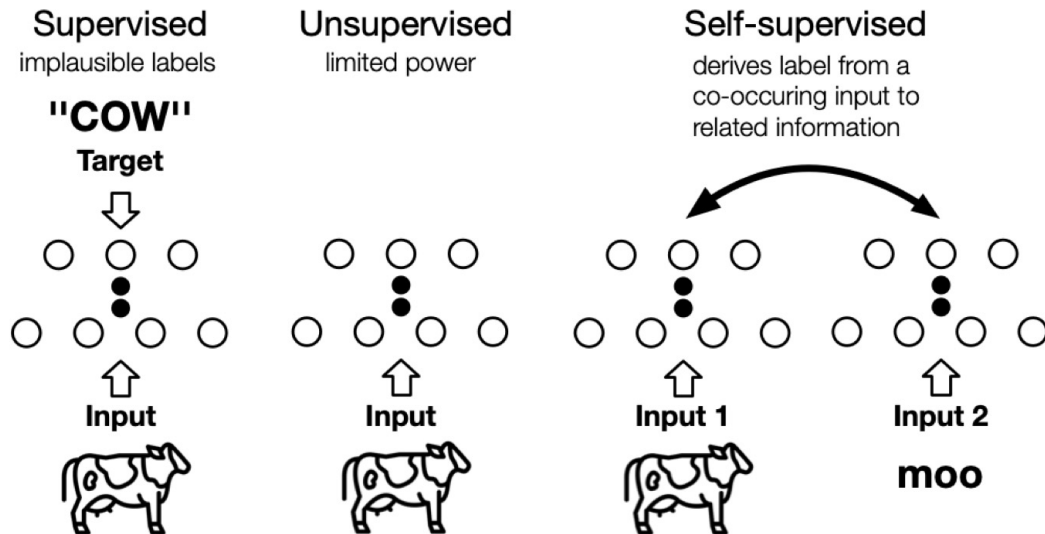
Where do the “labels” come from?

Training **CNNs on object recognition** gives rise to neural representations that resemble the representations in the brain (for various sensory systems)

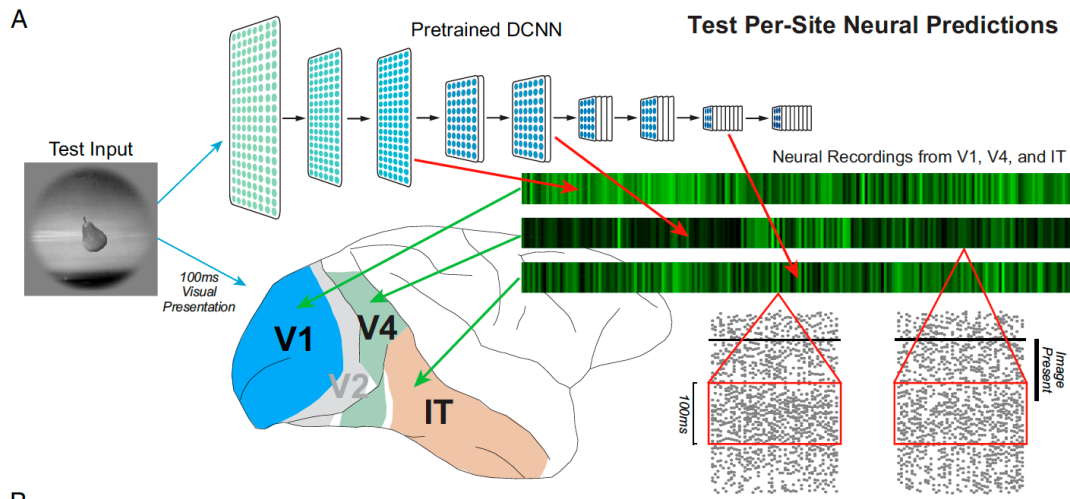
However:

- Learning was based on many *labeled* examples, which is unlikely the case for the brain
- Could one not exploit the images, themselves without the labels?

Self-supervised learning

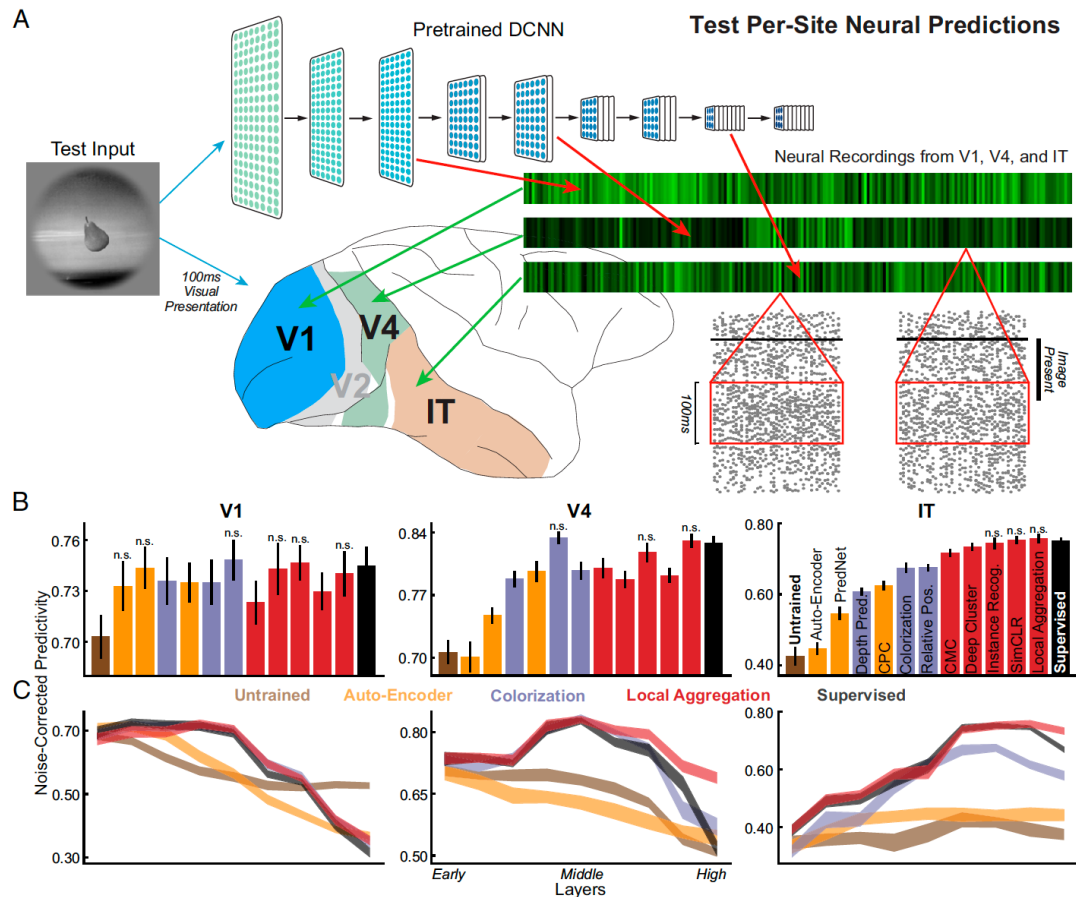


Comparing unsupervised tasks



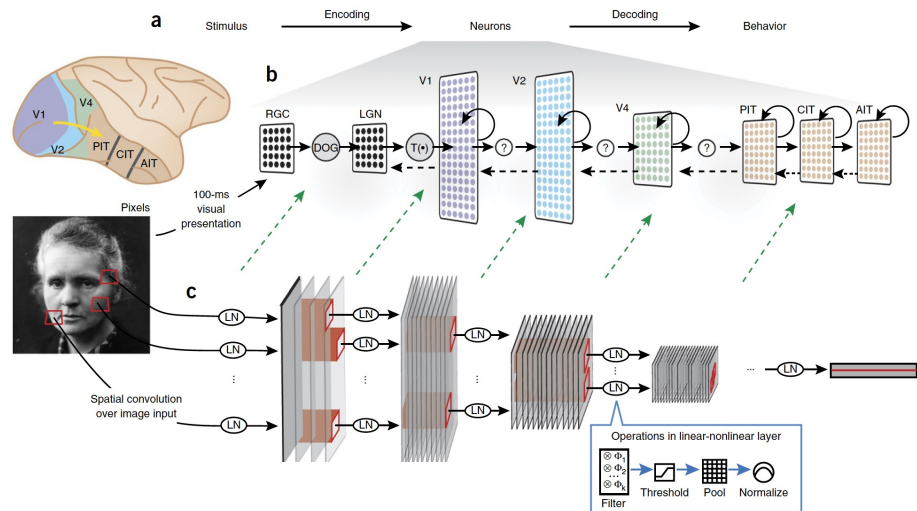
B

Comparing unsupervised tasks

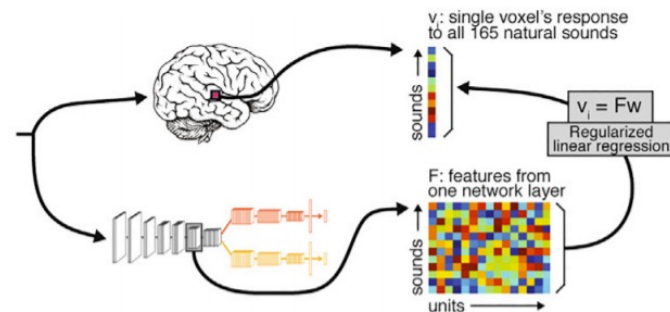


EPFL Task-driven modeling of sensory systems

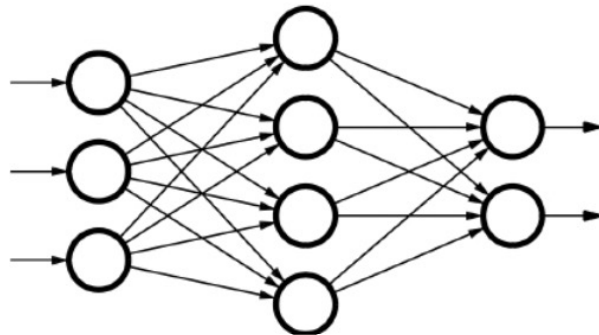
This approach has been *used* in vision, audition, touch and thermoception, proprioception.



165 everyday sounds:
 person screaming
 velcro
 whistling
 frying pan sizzling
 alarm clock
 cat purring
 guitar riff
 ... etc. ...



Using deep neural networks as goal-driven models of a system



Vision: Yamins et al. (2014) -> object recog.



Audition: Kell et al. (2018)- speech recognition, speaker identification, natural sound identification



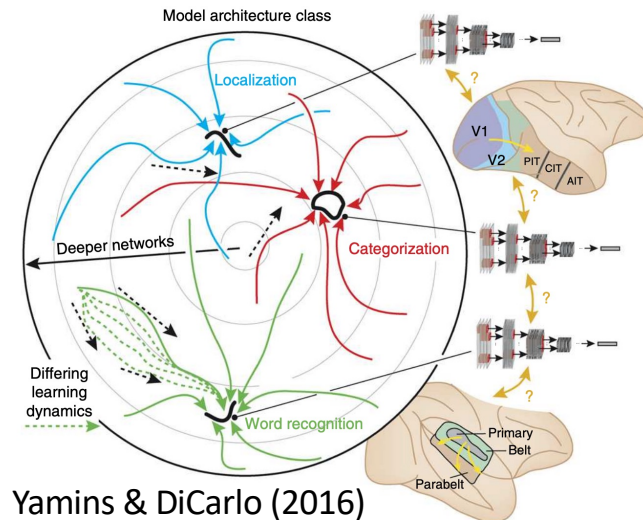
Barrel Cortex: Zhuang et al. (2017)



Cognition: Mante et al. (2013)



Proprioception: Sandbrink et al. (2023)



Bottom-up:

Are “principles of implementation/algorithms” good at solving computational problems?



LEVELS		
Computation	1	why (problem)
Algorithm	2	what (rules)
Implementation	3	how (physical)

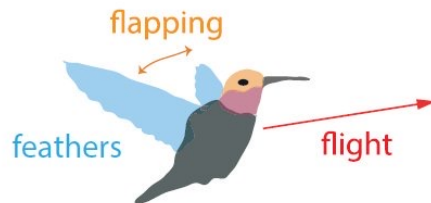


Illustration from Krakauer et al. 2017, Neuron



Top-down (Normative):

Which task-driven models provide good implementations?

Adaptability of the sensorimotor system

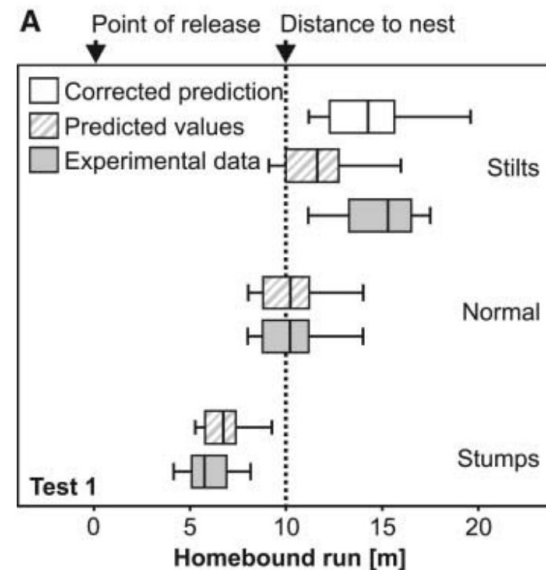
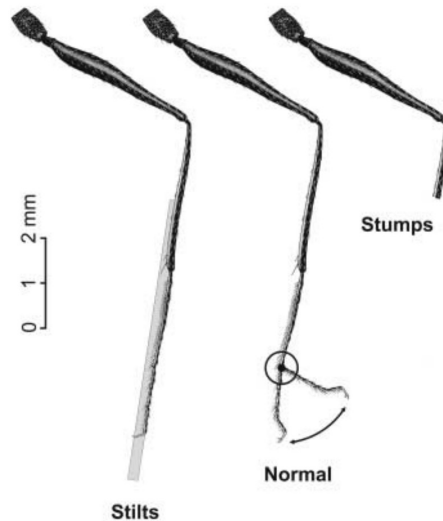
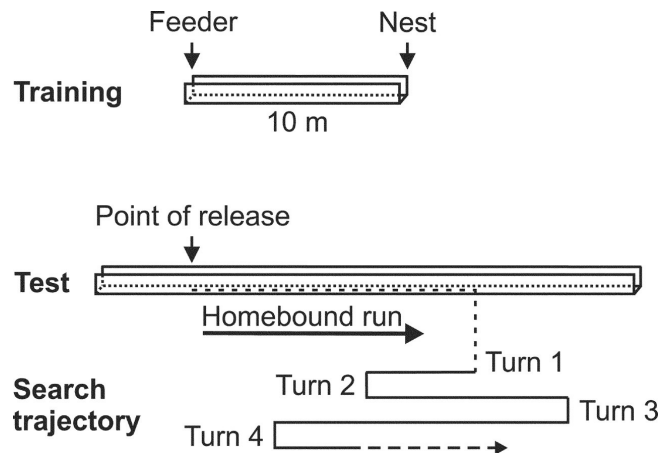


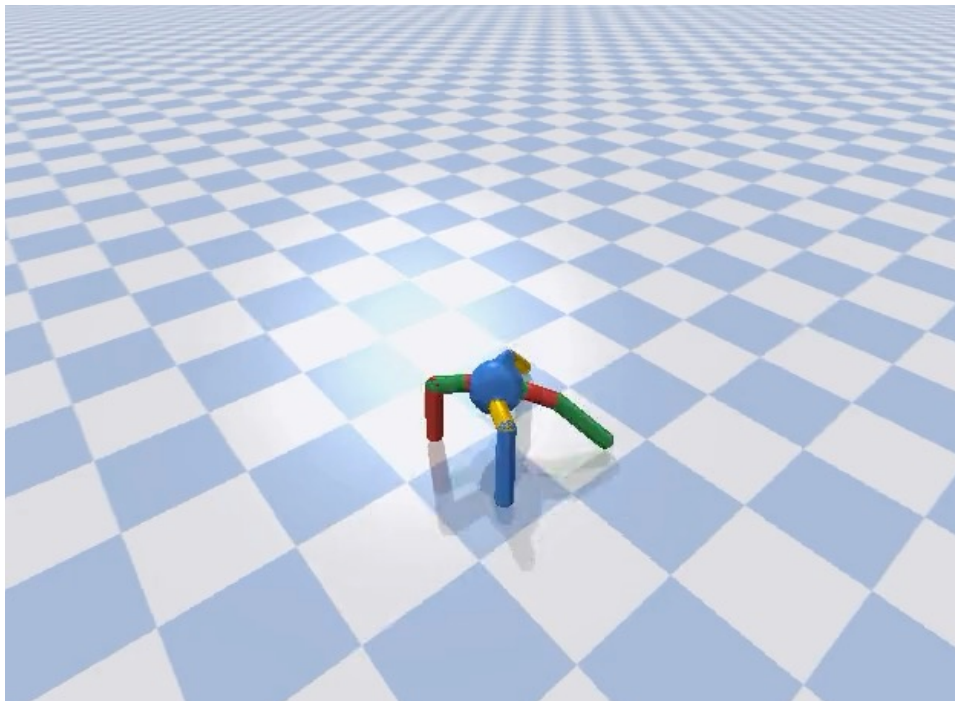
Neuroscience



Artificial Intelligence

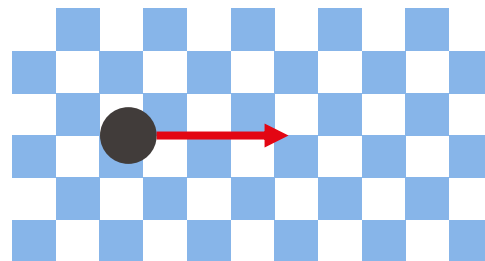
How do ants estimate the distance?



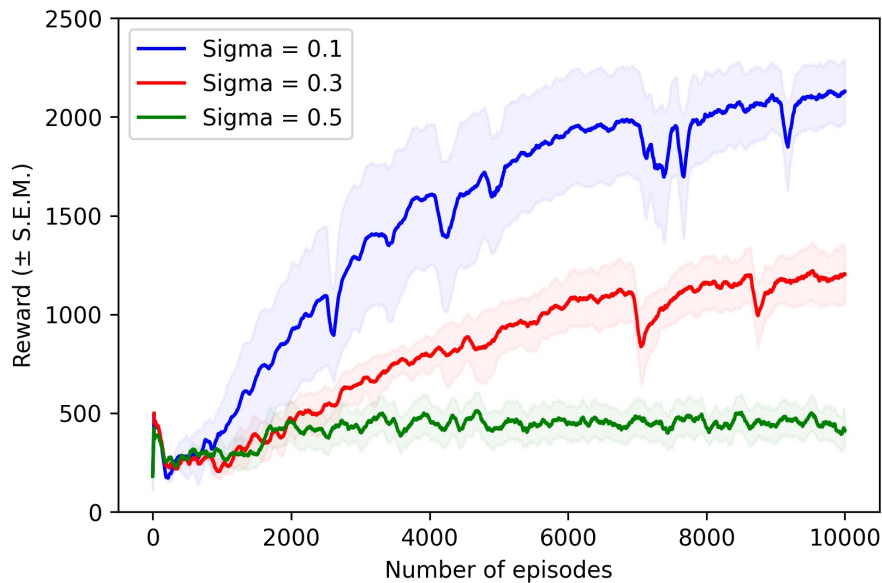
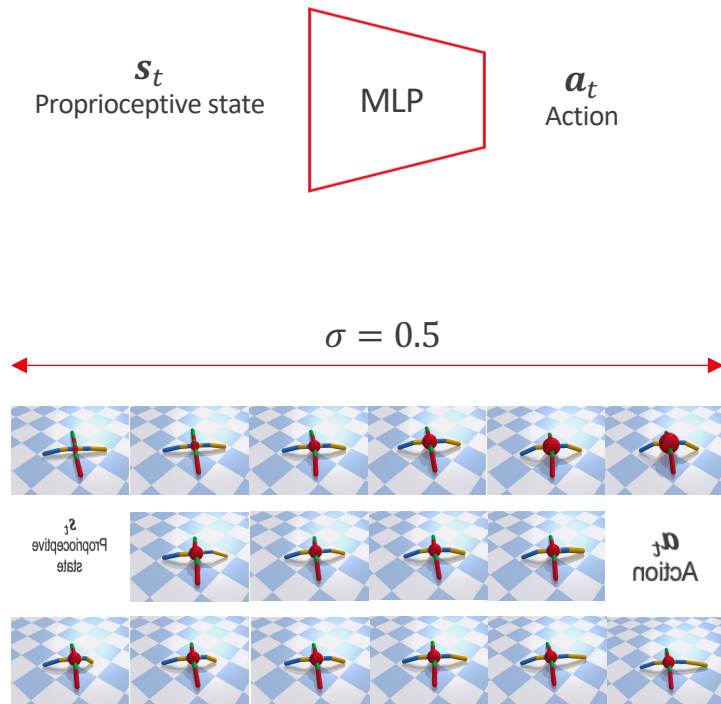


Ant (OpenAI Gym)

- Quadruped robot
- Action size: 8
- State size: 28
- Objective: run as fast as possible



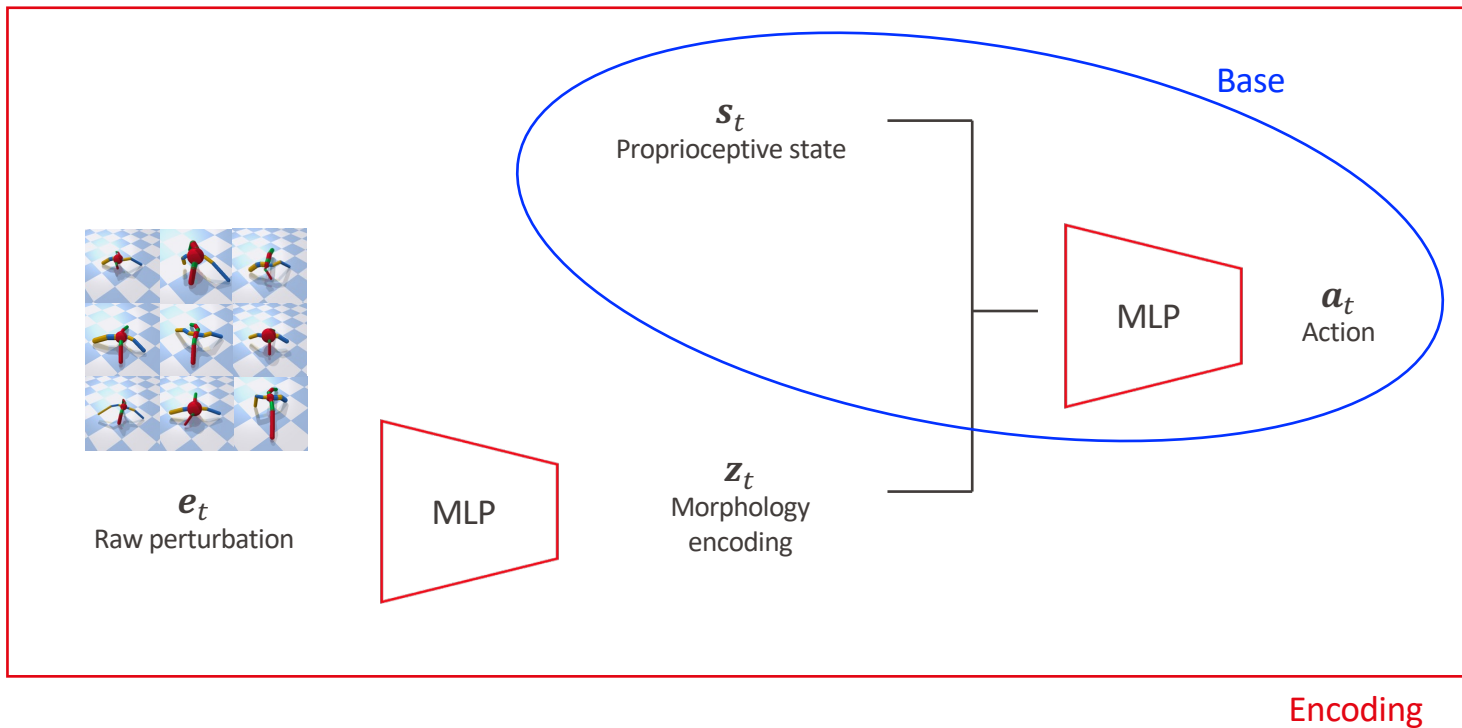
Baseline: MLP policy



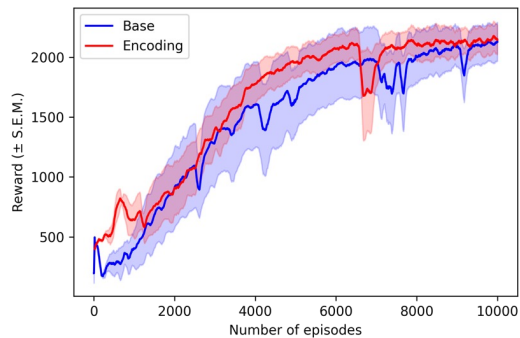
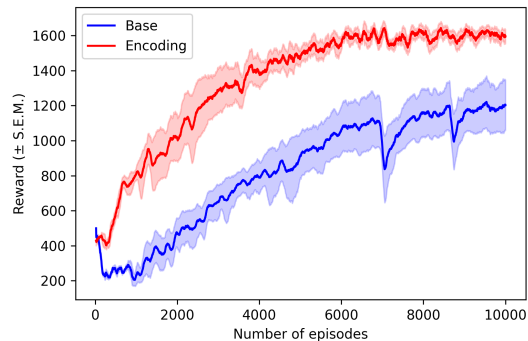
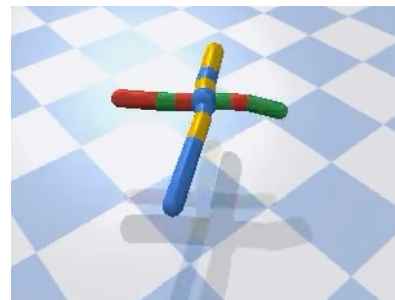
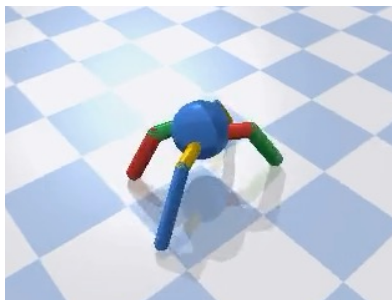
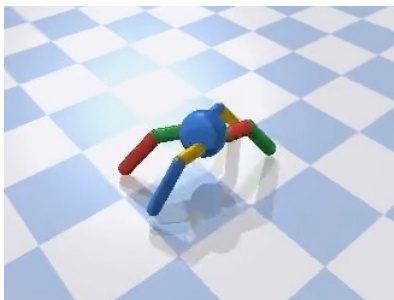
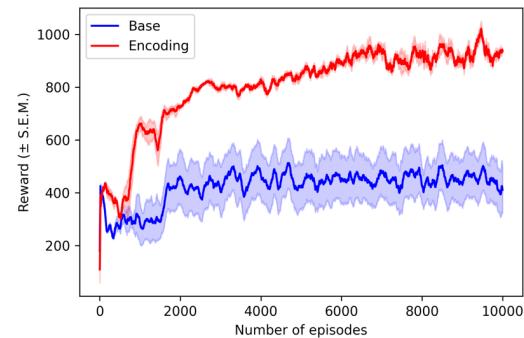
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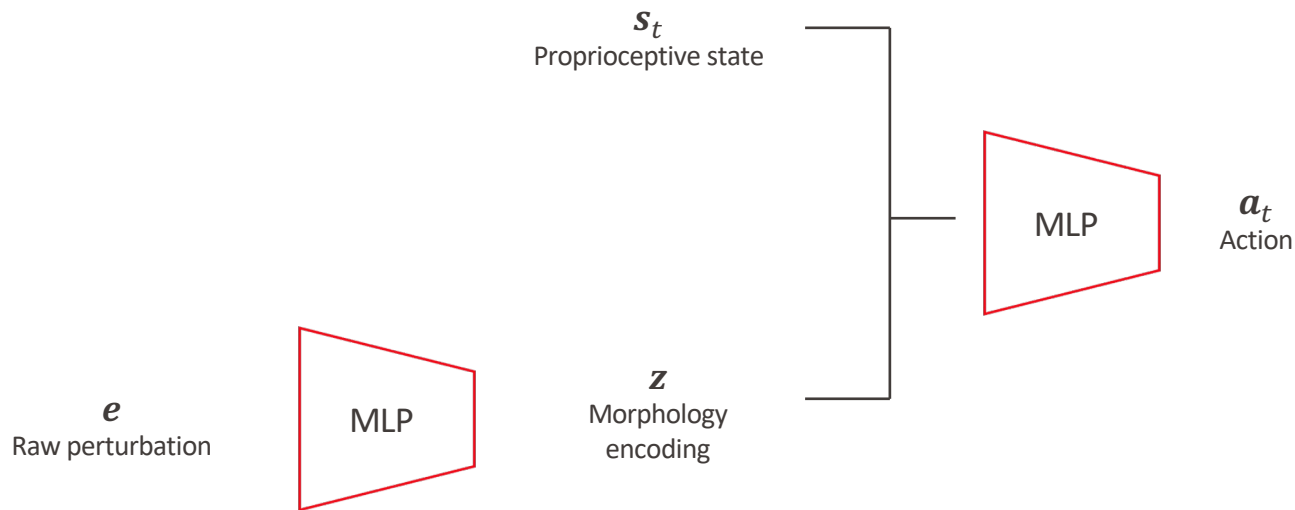
Morphology encoding policy (aka oracle)



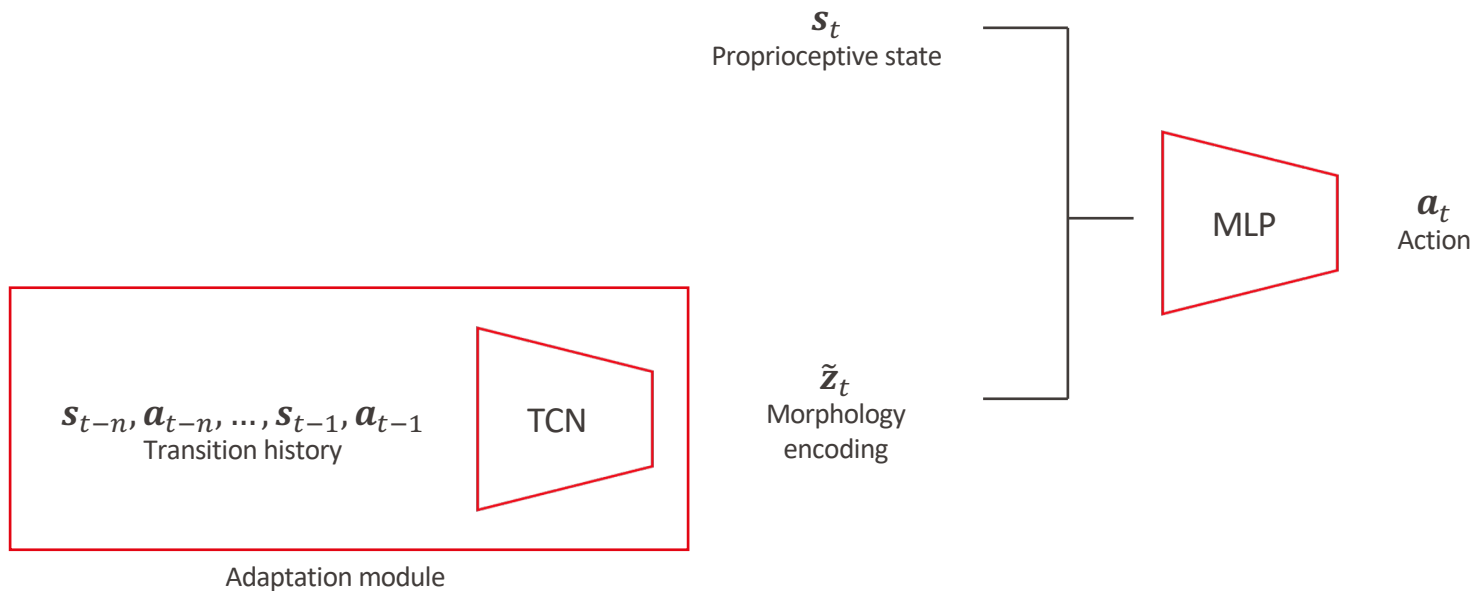
Morphology encoding policy

 $\sigma = 0.1$  $\sigma = 0.3$  $\sigma = 0.5$ 

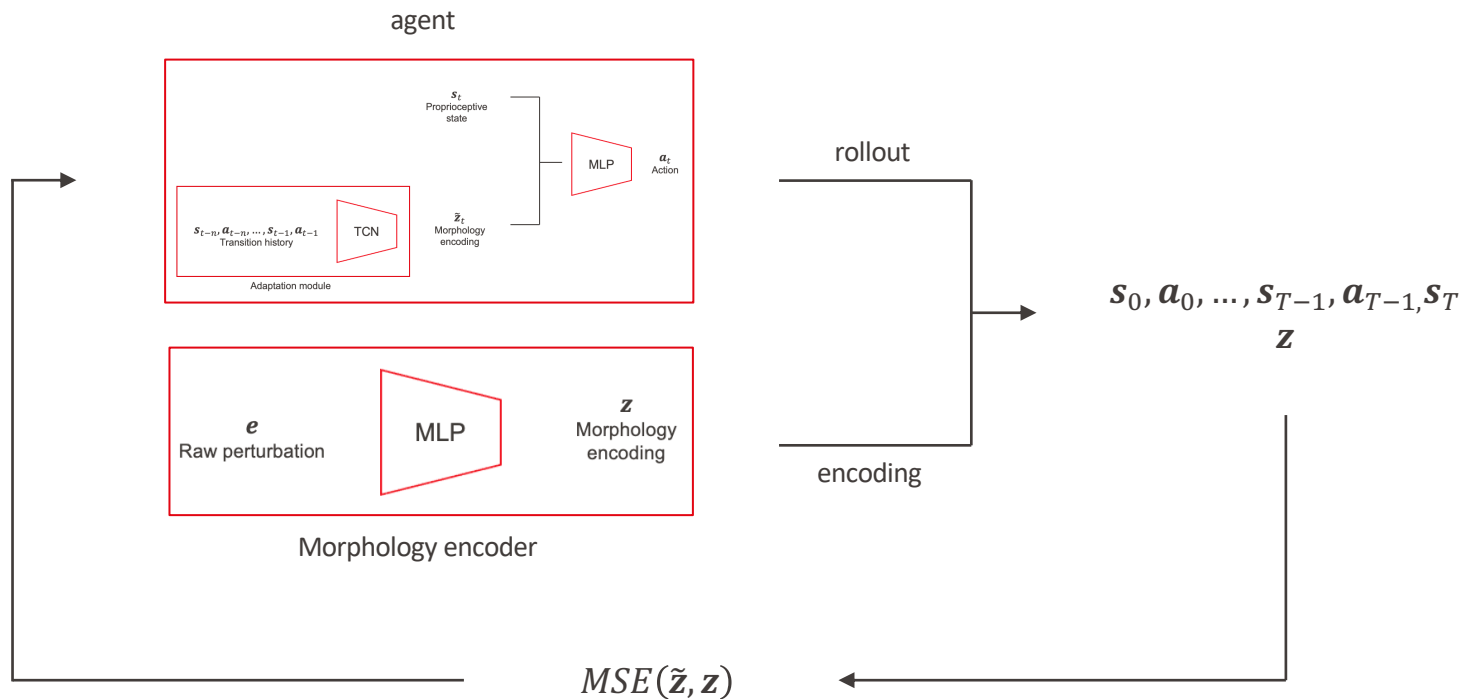
Morphology encoding from experience



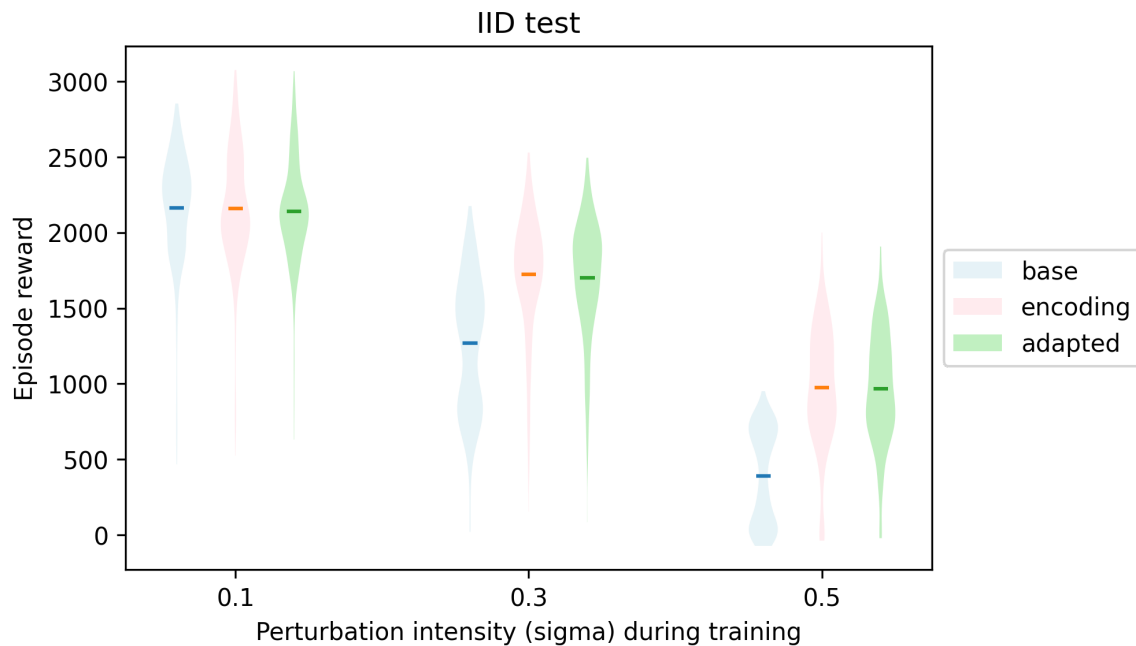
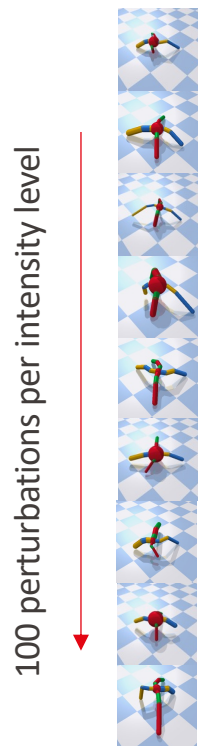
Morphology encoding from experience



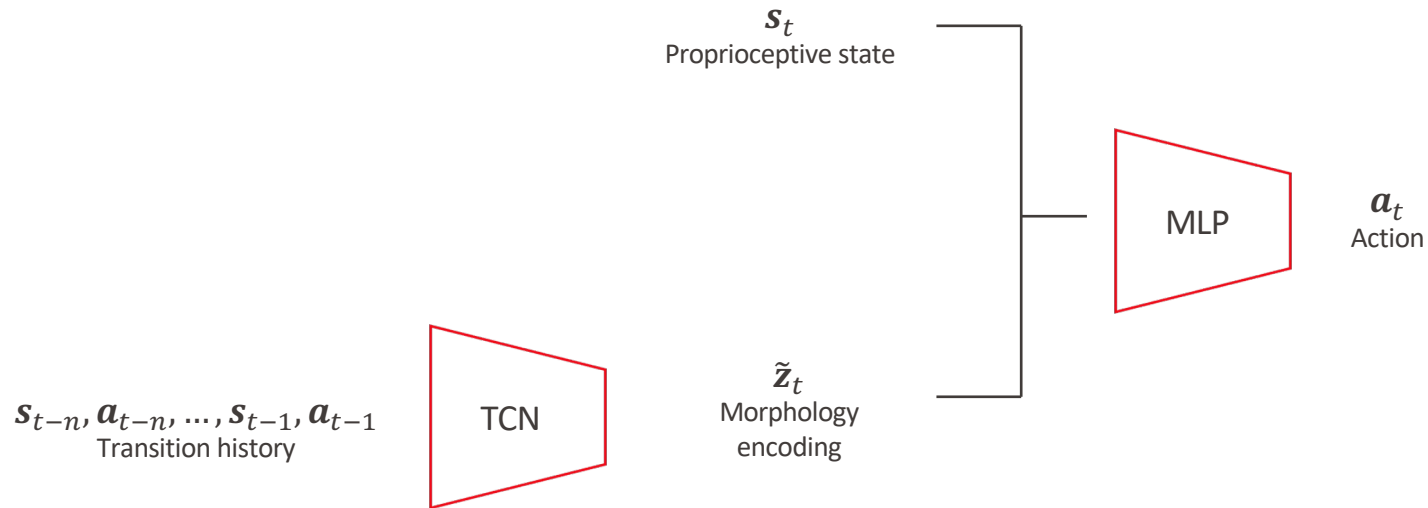
Morphology encoding from experience



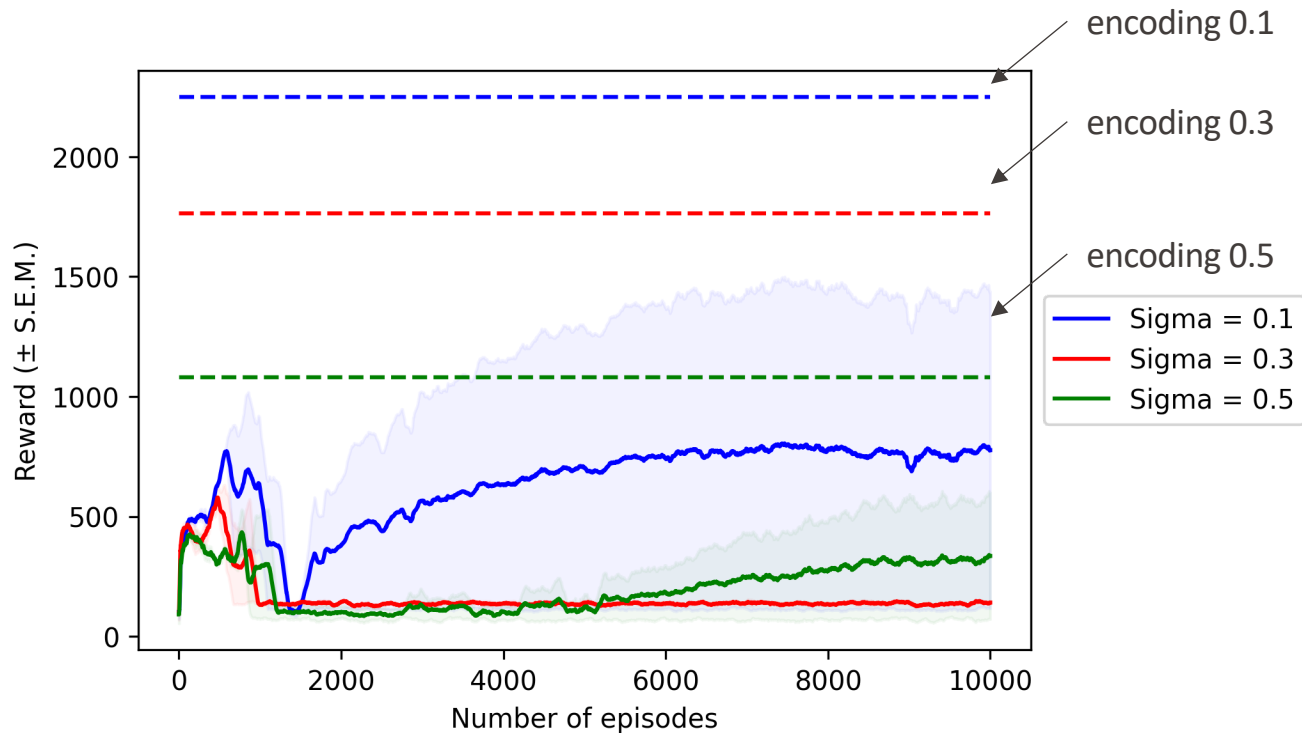
Learning with a perturbed body



Is the 2-step training necessary?

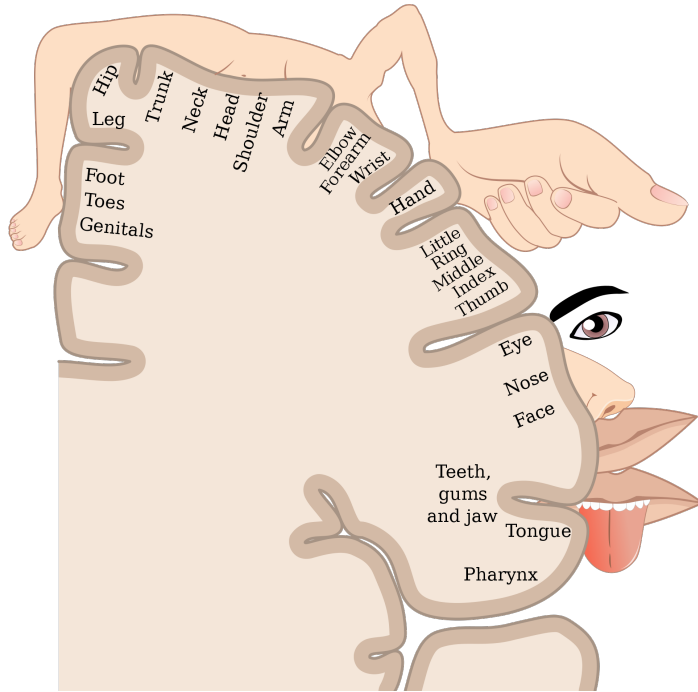


Training the CNN encoder end-to-end



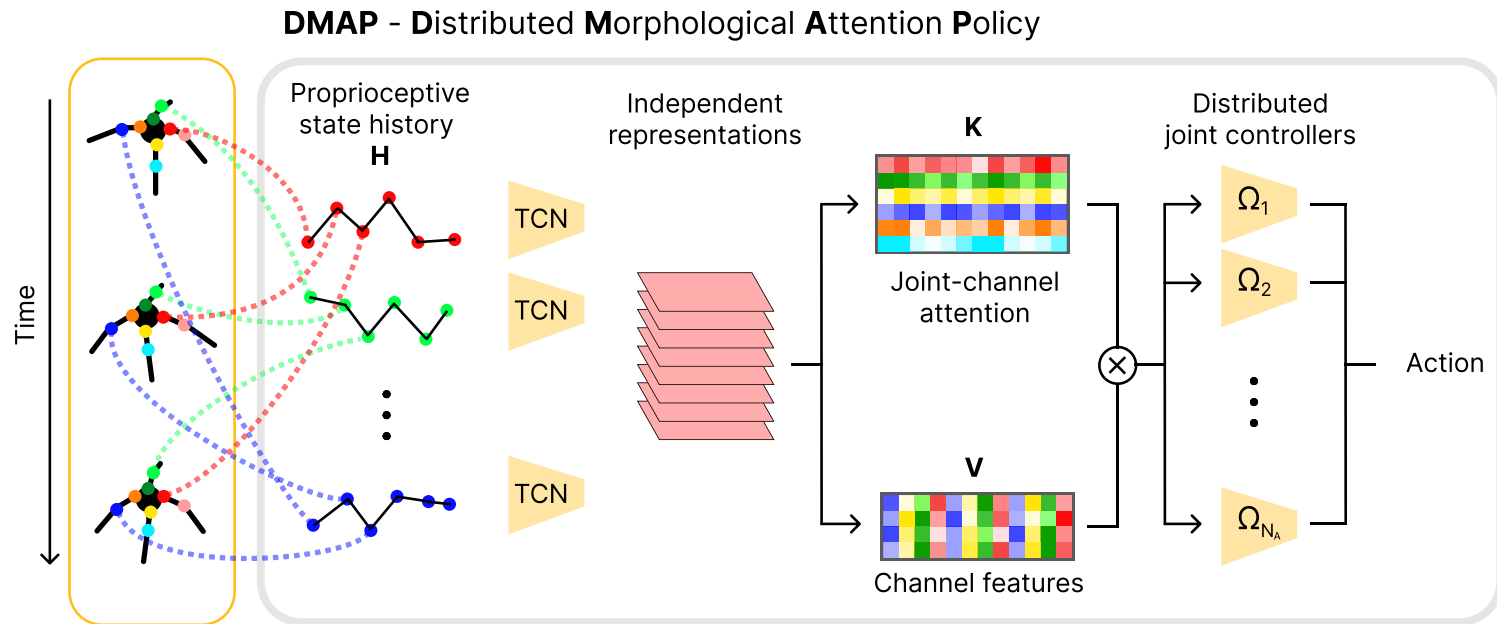
Principles from the brain:

Distributed sensing and control

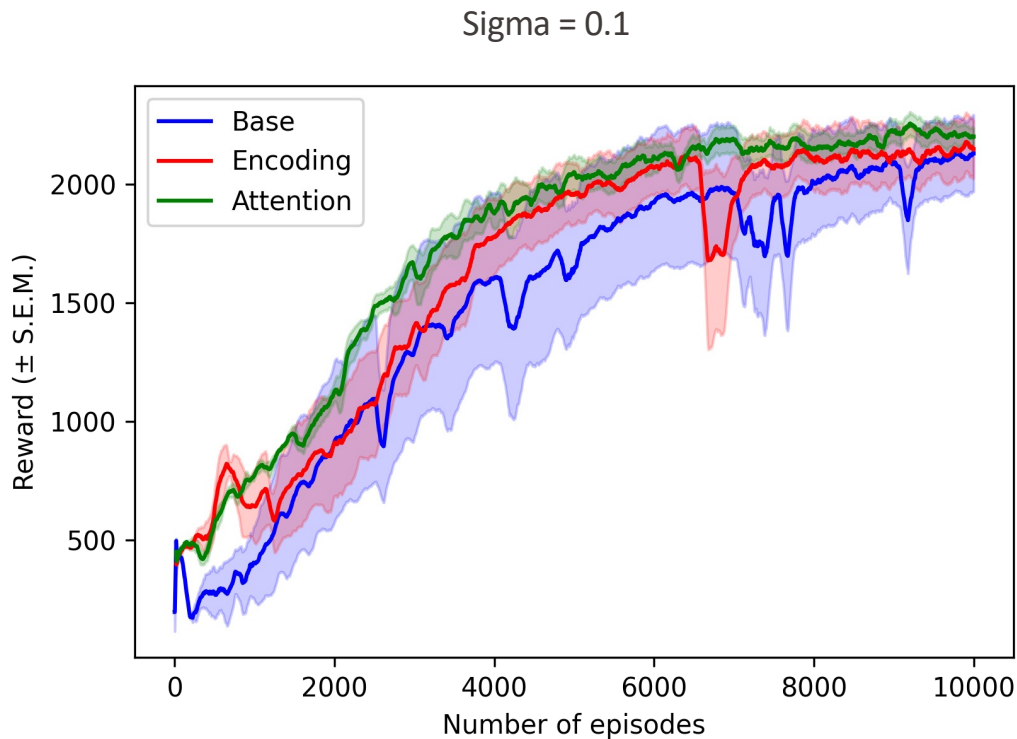


- Independent low-level processing
- High-level proprioceptive input integration
- Distributed control

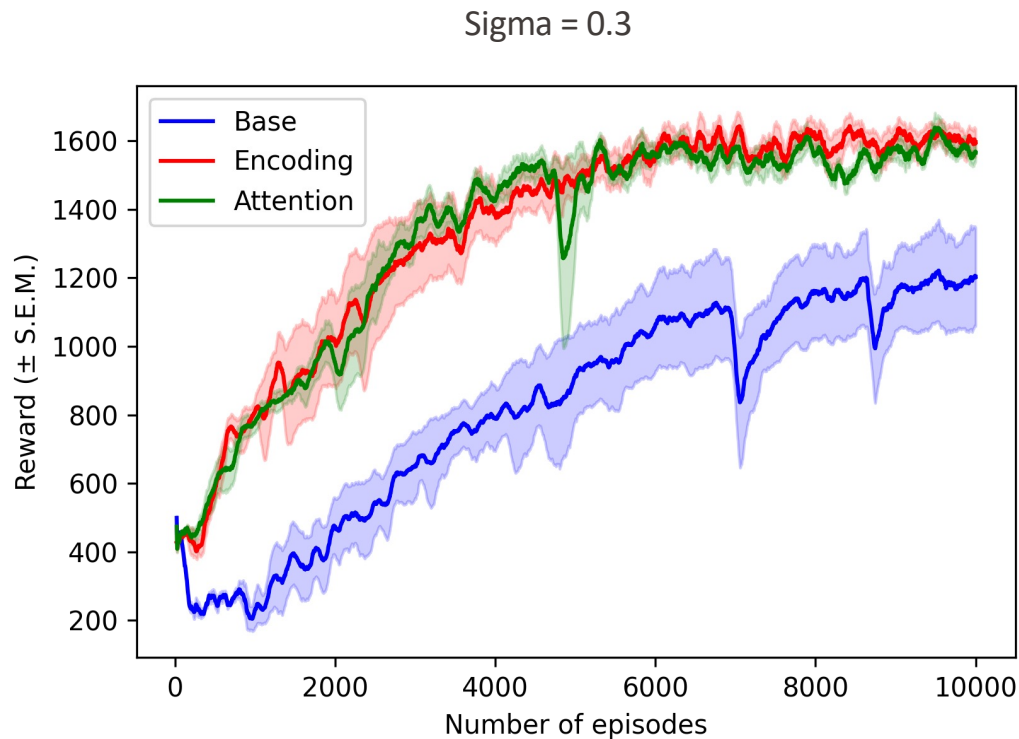
DMAP's brain inspired architecture



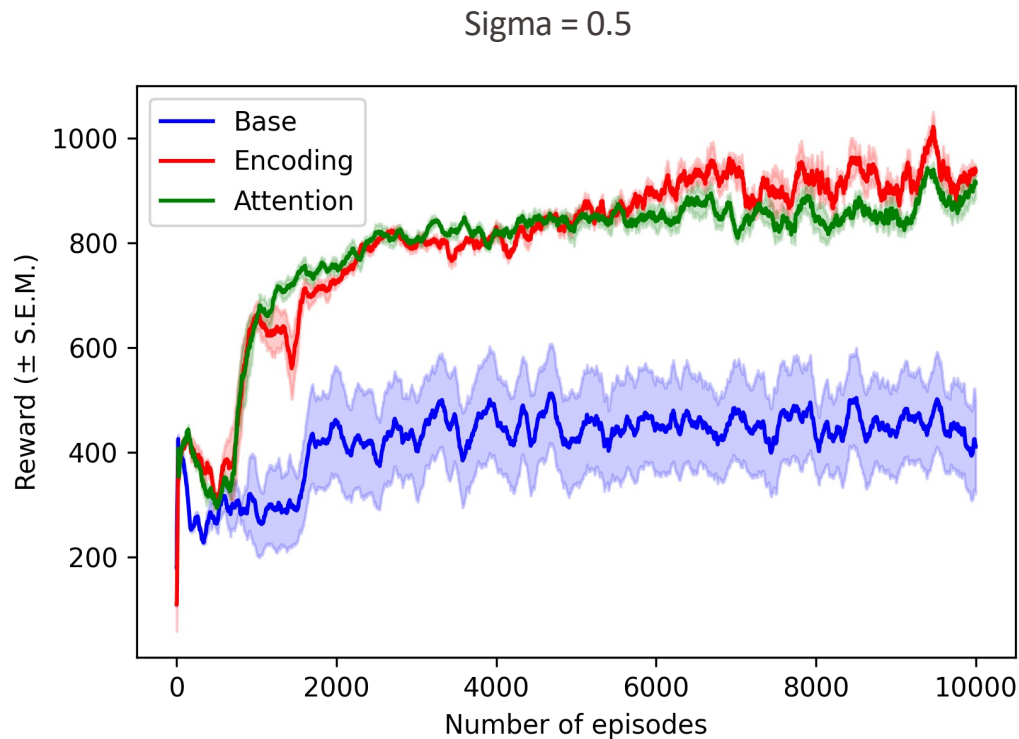
DMAP performance comparison



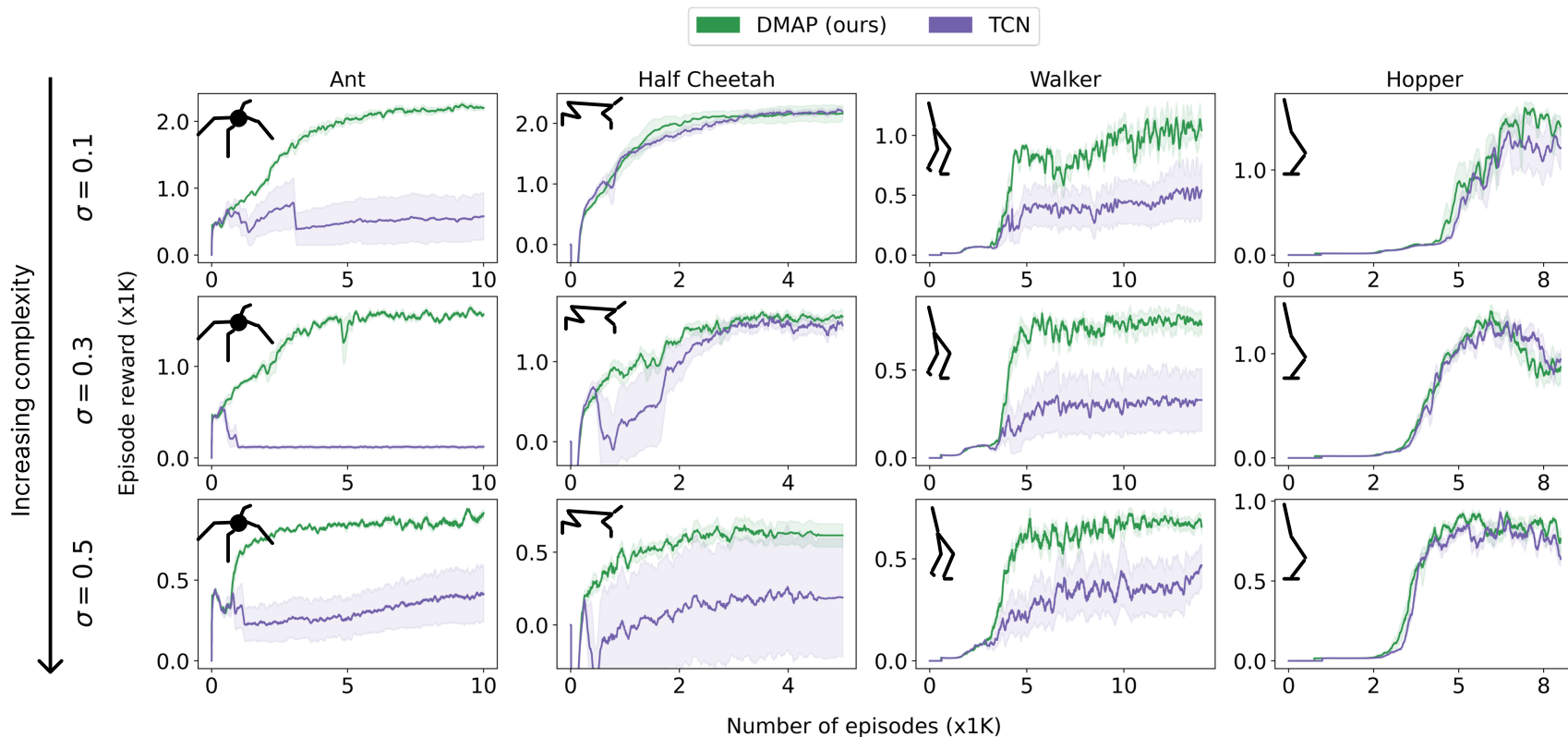
DMAP performance comparison



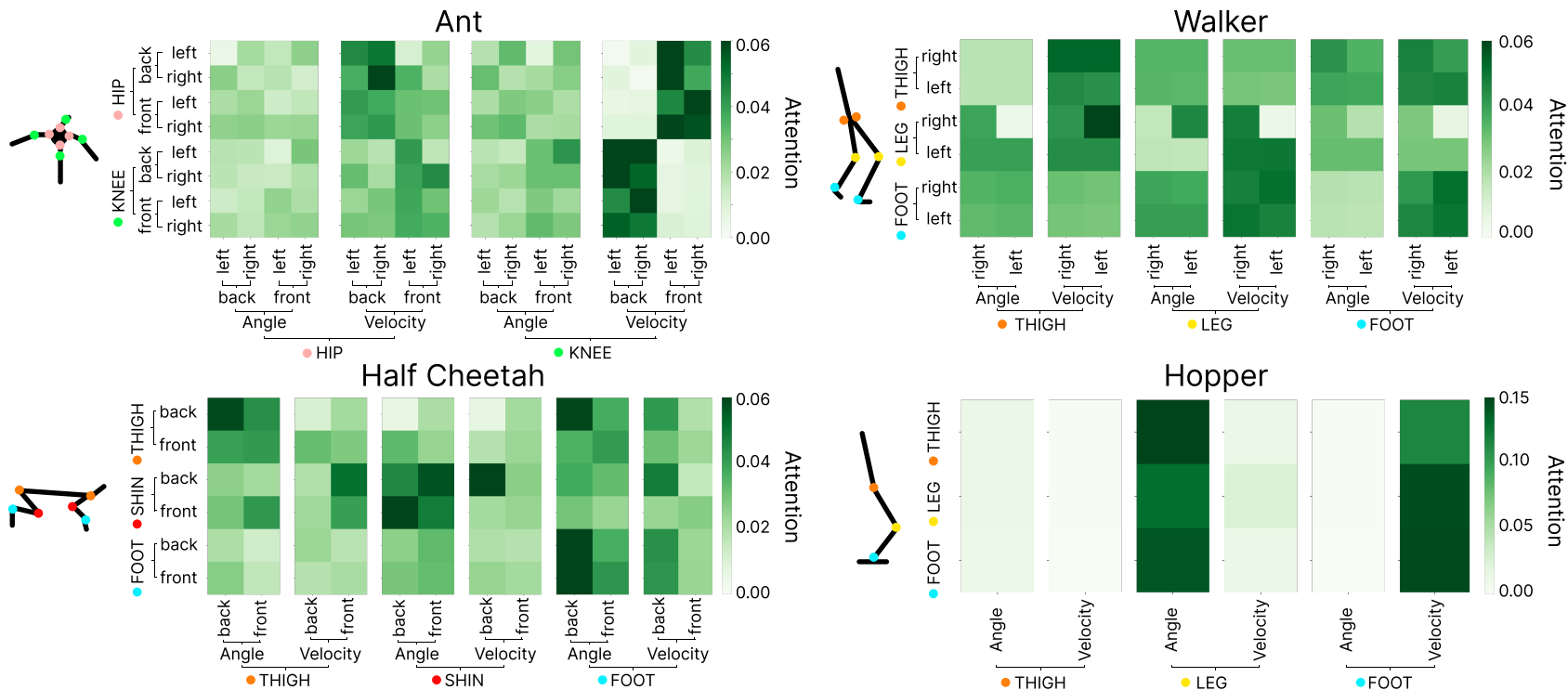
DMAP performance comparison



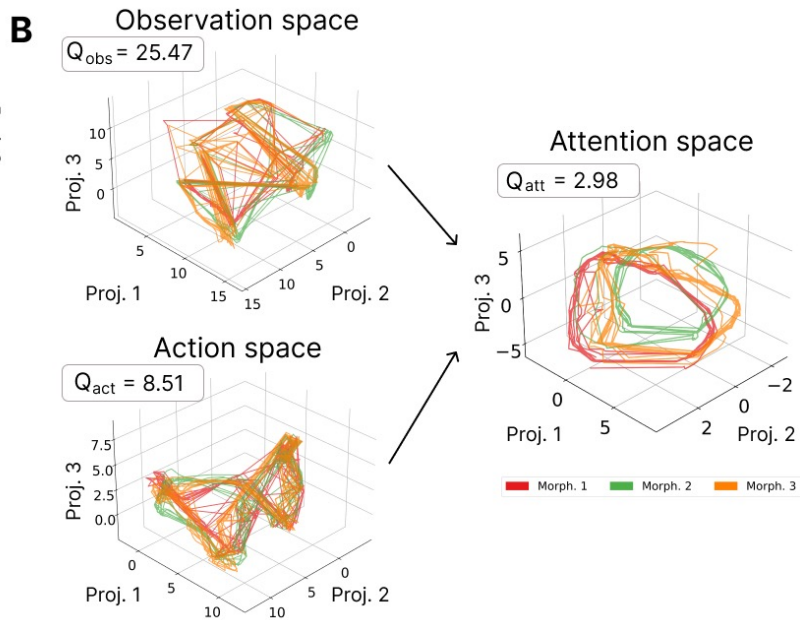
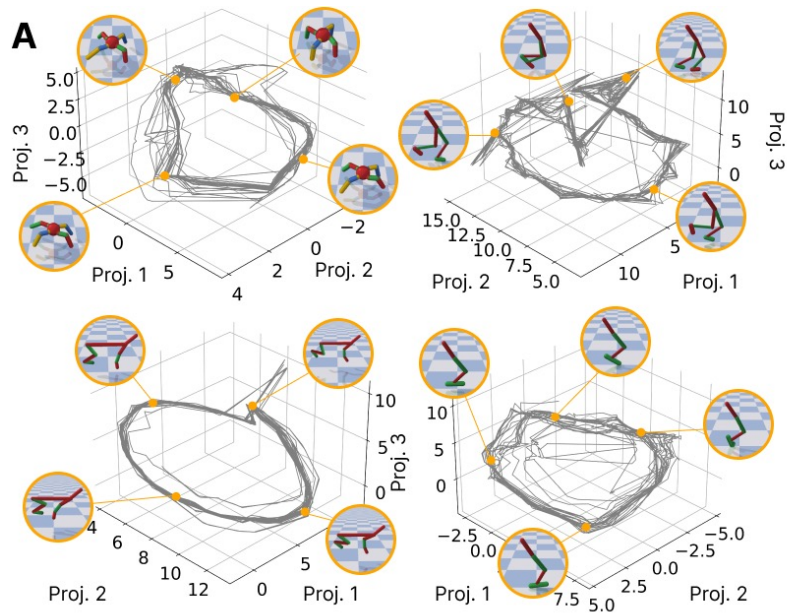
Results also hold across different morphologies



Analysis of the learned attention weights



Attention is gait-cycle specific



Inductive biases

- We discussed a brain-inspired inductive bias (DMAP) that implicitly can deal with changing bodies (better than other policies)
- You'll discuss Tony Zador's Perspective in Nat. Comm 2019

A critique of pure learning and what artificial neural networks can learn from animal brains

Anthony M. Zador¹

Artificial neural networks (ANNs) have undergone a revolution, catalyzed by better supervised learning algorithms. However, in stark contrast to young animals (including humans), training such networks requires enormous numbers of labeled examples, leading to the belief that animals must rely instead mainly on unsupervised learning. Here we argue that most animal behavior is not the result of clever learning algorithms—supervised or unsupervised—but is encoded in the genome. Specifically, animals are born with highly structured brain connectivity, which enables them to learn very rapidly. Because the wiring diagram is far too complex to be specified explicitly in the genome, it must be compressed through a “genomic bottleneck”. The genomic bottleneck suggests a path toward ANNs capable of rapid learning.

Modeling biological systems:

Task-driven modeling with ML provides insights into brain function (vision, audition, language...)

Vargas, A. M., Bisi, A., Chiappa, A. S., Versteeg, C., Miller, L. E., & Mathis, A. (2024). [Task-driven neural network models predict neural dynamics of proprioception](#). *Cell*

Conversely:

Principles from Neuro/Psychology may provide better ML solutions (CNNs, RL, ...)

Hassabis et al (2017): [Neuroscience-Inspired Artificial Intelligence](#), *Neuron*

Zador (2019): [A critique of pure learning and what artificial neural networks can learn from animal brains](#), *Nature Communication*

Chiappa, A. S., Tano, P., Patel, N., Ingster, A., Pouget, A., & Mathis, A. (2024). [Acquiring musculoskeletal skills with curriculum-based reinforcement learning](#). *Neuron* (in press)

